USN

Seventh Semester B.E. Degree Examination, December 2011 User Interface Design

Time: 3 hrs. Max. Marks:100

Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

| PART – A | | | | |
|----------|---------|---|--------------------------|--|
| 1 | a. | What is meant by a consistent user interface? Explain the five measurable human | | |
| | b. | evaluate user interface. List and explain the goals of system engineering in the user interface design. | (06 Marks) (06 Marks) | |
| | c. | Explain the eight golden rules of the user interface designing. | (08 Marks) | |
| | | | | |
| 2 | a. | What are the high level theories needed to describe the multiple aspects of | (08 Marks) | |
| | b. | systems? Describe the three pillars of design. | (08 Marks) | |
| | c. | Design 'ethnographic observation' for the user interface design. | (04 Marks) | |
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| 3 | a. | Explain the different variety of expert review methods. | (05 Marks) | |
| | b. | Briefly explain the features of user-interface building tools. | (08 Marks) | |
| | c. | What is meant by direct manipulation systems? Explain three examples of it. | (07 Marks) | |
| 4 | a. | State the importance of 'visual thinking and icons'. | (04 Marks) | |
| • | b. | Briefly explain the task-related organization of menu-structure design, with an ex | ample. | |
| | | | (10 Marks) | |
| | c. | List and explain the guidelines for menu selection. | (06 Marks) | |
| PART – B | | | | |
| 5 | a. | Briefly explain the strategies and guidelines for using the abbreviations. | (08 Marks) | |
| _ | b. | What kinds of task pointing devices are applicable? Explain the indirect contra | ol pointing | |
| | | devices. | (08 Marks) | |
| | c. | Briefly explain the important features of visual display units. | (04 Marks) | |
| 6 | a. | What are the error message guidelines for end product and for the development process? | | |
| U | a. | | (10 Marks) | |
| | b. | What different guidelines must be considered while writing user manual. | (10 Marks) | |
| _ | | Dui-fly southing the moultiple spindery design concept | (10 Marks) | |
| 7 | a. L | Briefly explain the multiple window design concept. Explain the image browsing by tightly-coupled windows. | (10 Marks) | |
| | υ. | Explain the image blowsing by againy-coupled windows. | (| |
| 8 | | Write short notes on the following: | | |
| | a. | Object action interface model for web site design | | |
| | b. | Legal issues of user interface | | |
| | c. | Evaluation during active use | (20 Na1) | |
| | d. | Speech recognition. | (20 Marks) | |

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